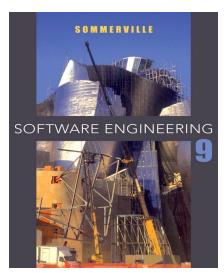
# Architectural Design



Chapter 6.0, 6.1, 6.3, 6.4

#### What is architectural design?

- What is software architecture?
  - Organization, structure

- What is the output of architectural design?
  - Components
  - The interaction among components

#### Why should we do architectural design?

- We need it even in agile process
  - Can refactoring solve all bad design?

- Non-functional requirements can be affected by architectural design
  - What type of design can improve maintainability?
  - What ... can improve availability?
  - What ... can improve performance?

#### Why should we do architectural design?

- We need it even in agile process
  - Refactoring does not help/change architectural design

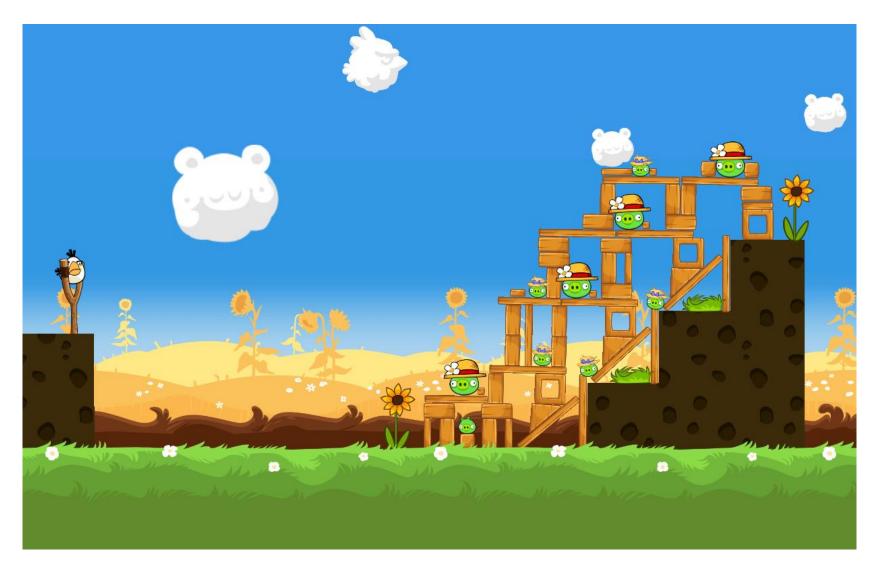
- Non-functional requirements can be affected by architectural design
  - Maintainability
    - The less interaction among components, the better
  - Availability
    - Redundant component can be used to improve availability
  - Performance
    - Be careful about communication overhead across components

#### How to design?

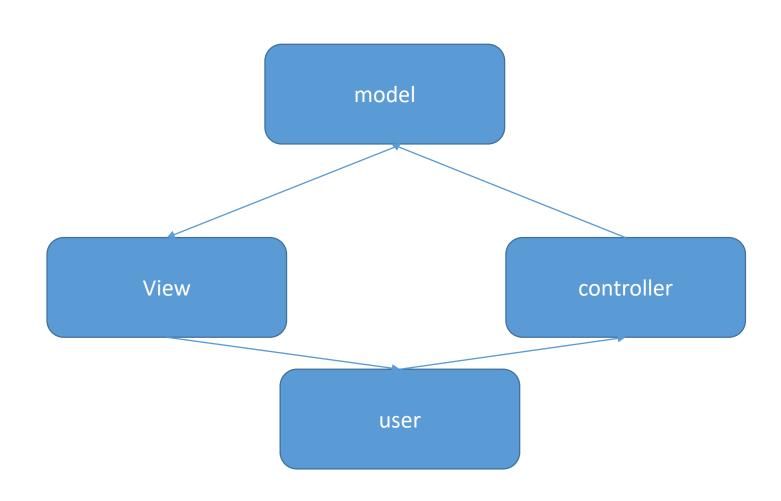
- Follow the requirement and modeling
  - Architectural design can be conducted right after use-case study

Architecture styles/patterns

#### What is the architecture of ...



## MVC pattern



## MVC examples

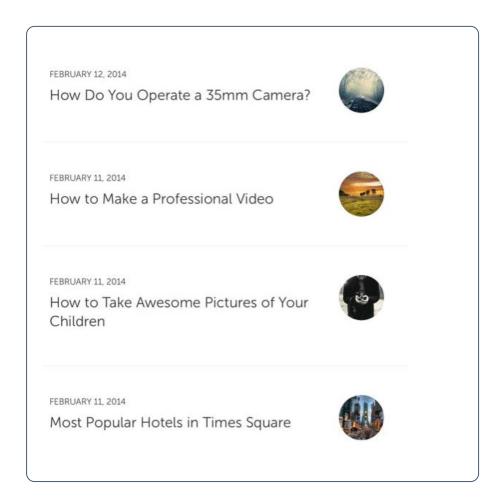
- Games
- Web applications

•

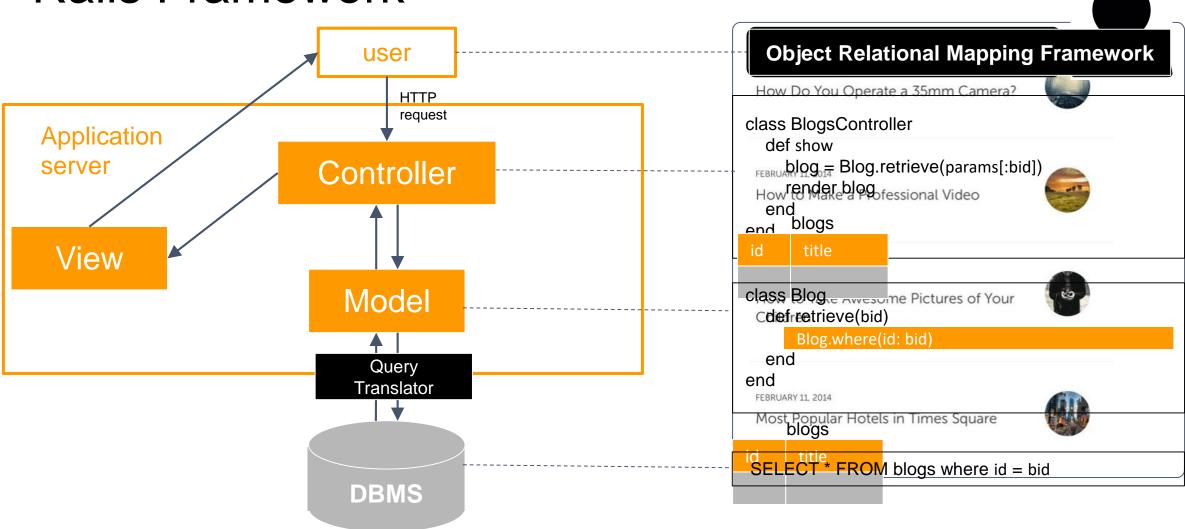
## A toy MVC example

http://blogs-jwyoung.c9users.io:8080/blogs/show?bid=1 render blog with id = 1

http://blogs-jwyoung.c9users.io:8080/blogs/show?bid=2
render blog with id = 2



#### Rails Framework



#### Controller: BlogsController

#### Model: blogs.rb

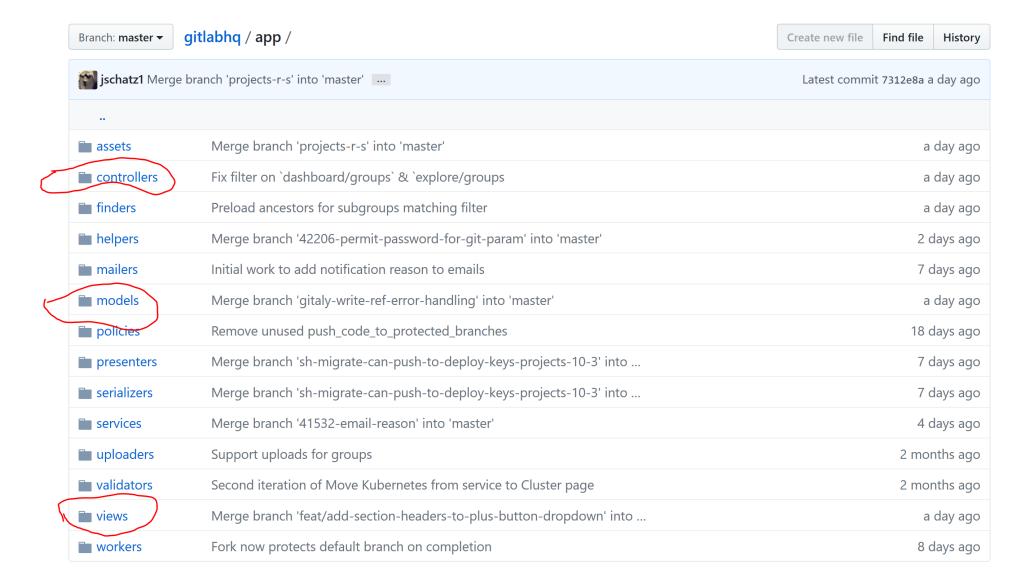
```
1 class Blog < ActiveRecord::Base
2   def self.retrieve(bid)
3       self.where(id: bid).first
4   end
5 end</pre>
```

#### View: blogs/show.html.erb

```
1
2
3
4
5
6
7
       <div id="main-container" class="container">
          <div class="row">
             <div id="sidebar" class="col-xs-3">
               <!-- sidebar content -->
            </div>
            <div id="content" class="col-xs-9">
8
9
10
11
12
13
14
15
16
                 <div class="card">
                   >
                     <strong>Title:</strong>
                     <%= @blog.title %>
                   >
                     <strong>Text:</strong>
                     <%= @blog.text %>
                   18
                 </div>
19
             </div>
20
          </div>
21
        </div>
```

#### A example large software organized in MVC

GitLab



#### A example large software organized in MVC

- https://gitlab.com/explore/projects/trending
- View
  - https://github.com/gitlabhq/gitlabhq/tree/master/app/views/dashboard/projects
- Controller
  - https://github.com/gitlabhq/gitlabhq/blob/master/app/controllers/explore/projects controller.rb
- Model

•

#### Design concerns in MVC

- Where to put M, V, C, given multiple nodes?
  - M is most suitable for server machines
  - C is most suitable for client machines
  - V depends on network bandwidth between serve and client

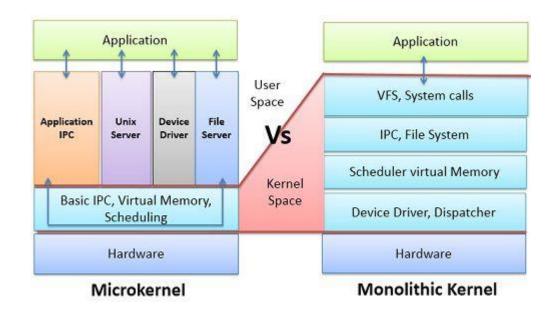
## Layered pattern



#### Examples

Operating systems

- Strength?
- Weakness?



#### Examples

Operating systems and user applications

- Strength
  - Easy testing
  - Modify one layer won't affect the whole system
- Weakness
  - Performance
  - Strict layering may be difficult in practice

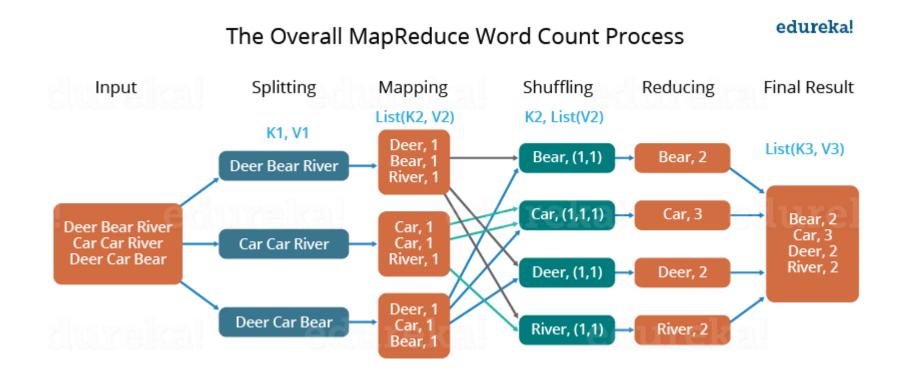
## Data-flow pattern (pipe-and-filter)



## Example?

#### Example 1

Map Reduce



#### More examples

• Pipe & filter

Compiler

# Compiler phases Source Language

 Lexical Analyzer Syntax Analyzer Semantic Analyzer Intermediate Code

Generator

 Code Optimizer Code Generation

#### Pros & Cons

- Strengths
  - 55
- Weaknesses
  - 55

#### Pros & Cons

- Strengths
  - Filters can be re-used
- Weaknesses
  - Data format compatibility among filters is crucial; format violation will break down the system